

C A S E Y F I E S L E R

Assistant Professor

Department of Information Science
Department of Computer Science (by courtesy)
University of Colorado Boulder

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Employment

2015 -pres **University of Colorado Boulder**
Assistant Professor & Founding Faculty, Department of Information Science
Courtesy Faculty, Department of Computer Science
Senior Fellow, University of Colorado Law School Silicon Flatirons Center for
Law, Technology and Entrepreneurship

Education

2015 **Georgia Institute of Technology**
PhD, Human-Centered Computing
Dissertation: "The Role of Copyright in Online Creative Communities:
Law, Norms, and Policy"
Committee: Amy Bruckman (advisor), Annie Anton, Eric Gilbert, Cliff Lampe,
Rebecca Tushnet

2009 **Vanderbilt University Law School**
J.D.
Passed Georgia Bar Exam, 2010

2005 **Georgia Institute of Technology**
M.S., Human-Computer Interaction
Advisor: Amy Bruckman

2003 **Georgia Institute of Technology**
B.S., Applied Psychology (high honors)

Internships

Summer 2011 **Creative Commons** (Mountain View, CA)
Google Policy Fellow

Summer 2008 **Domestic Violence Law Clinic** (Nashville, TN)
Law Clerk

Awards & Honors

2016 Best Paper Honorable Mention (top 4% of submissions), CHI 2016
 2015 Faces of Inclusive Excellence Award, Georgia Tech
 2015 Best Paper Award (top 1% of submissions), CSCW 2015
 2015 Best Paper Honorable Mention (top 5% of submissions), CSCW 2015
 2014 1st Place for Community Impact, Georgia Tech Convergence Innovation Competition
 2014 Foley Scholar Award Finalist
 2013 Foley Scholar Award Finalist
 2013 Best Paper Award (top 1% of submissions), CSCW 2013
 2011 Google Policy Fellowship
 2009 Georgia Tech President's Scholarship
 2009 The Burton Award for Legal Writing
 2009 Most Valuable Member, *Vanderbilt Journal of Entertainment and Technology Law*
 2009 Scholastic Excellence Award, Sexual Orientation & the Law
 2003 Outstanding Graduating Psychology Major

Teaching

Courses Taught

Fall 2016 INFO 4601/5601 Information Ethics & Policy (11 students)
 Fall 2012 CS 4001 Computing, Society, and Professionalism, Georgia Tech (38 students)
 Summer 2012 CS 4001 Computing, Society, and Professionalism, Georgia Tech (24 students)

Teaching Assistantships

Spring 2012 CS 7455 Issues in Human-Centered Computing, Georgia Tech
 Spring 2011 CS 4472 Design of Online Communities, Georgia Tech
 Fall 2010 CS 4001 Computing, Society, and Professionalism, Georgia Tech
 2008-2009 LAW 192 Legal Writing, Vanderbilt University Law School
 2002-2003 CS 1311 Introduction to Computer Science, Georgia Tech

Guest Lectures

CSCI 5839 User-Centered Design and Development (Fall 2016)
 INFO 1111 Representations (Fall 2016)
 BCOR 2003 Business Law, Ethics, and Social Responsibility (Fall 2016)
 MDST 4871 Hacker Culture and Politics (Spring 2016)
 IAWP 6700 Remix Culture (Spring 2016)
 CMCI 1010 Concepts and Creativity, CU Boulder (Fall 2015, Spring 2016)
 CS 7460 Collaborative Computing, Georgia Tech (Spring 2014)
 CS 4464 Computational Journalism, Georgia Tech (Spring 2012)
 CS 4472/6470 Design of Online Communities, Georgia Tech (multiple, 2010-2014)

Publications

Peer-Reviewed Conference Papers

(Note: Conferences are top-tier publication venues for computer science and HCI.)

Fiesler, C., Dye, M., Feuston, J., Hiruncharoenvate, C., Hutto, C., Morrison, S., Khanipour Roshan, P., Pavalanathan, U., Bruckman, A., De Choudhury, M., and Gilbert, E. What (or Who) Is Public? Privacy Settings and Social Media Content Sharing. In the Proceedings of the 2017 ACM Conference on Computer-Supported Cooperative Work & Social Computing. Portland, OR., 2017. **(34% acceptance rate)**

Fiesler, C., Morrison, S., Shapiro, R.B., and Bruckman, A. Growing Their Own: Legitimate Peripheral Participation for Computational Learning in an Online Fandom Community. In the Proceedings of the 2017 ACM Conference on Computer-Supported Cooperative Work & Social Computing. Portland, OR, 2017. **(34% acceptance rate)**

Pater, J., Moon, K., Mynatt, E., Fiesler, C. Characterizing Online Harassment: Comparing Policies Across Social Media Platforms. In the Proceedings of the 2016 ACM Conference on Supporting Group Work. Sanibel, Island, FL, 2016. **(28% acceptance rate)**

Fiesler, C., Morrison, S., and Bruckman, A. An Archive of Their Own: A Case Study of Feminist HCI and Values in Design. In the Proceedings of the 2016 ACM Conference on Human Factors in Computing Systems (CHI). San Jose, CA, forthcoming. **[Best Paper Honorable Mention, top 4% of submissions]**

Fiesler, C., Lampe, C., and Bruckman, A. Reality and Perception of Copyright Terms of Service for Online Content Creation. In the Proceedings of the 2016 ACM Conference on Computer Supported Cooperative Work and Social Computing (CSCW). San Francisco, CA, forthcoming. **(25% acceptance rate)**

Fiesler, C., Feuston, J., and Bruckman, A. Understanding Copyright Law in Online Creative Communities. In the Proceedings of the 2015 ACM Conference on Computer Supported Cooperative Work and Social Computing (CSCW). Vancouver, BC, Canada, 2015. **[Best Paper Award, top 1% of submissions]**

Gonzales, J., Fiesler, C., and Bruckman, A. Towards an Appropriate CSCW Tool Ecology: Lessons from the Greatest International Scavenger Hunt the World Has Ever Seen. In the Proceedings of the 2015 ACM Conference on Computer Supported Cooperative Work and Social Computing (CSCW). Vancouver, BC, Canada, 2015. **[Best Paper Honorable Mention, top 5% of submissions]**

Fiesler, C. and Bruckman, A. Remixers' Understandings of Fair Use Online. In the Proceedings of the 2014 ACM Conference on Computer Supported Cooperative Work and Social Computing (CSCW). Baltimore, MD, 2014. **(27% acceptance rate)**

Luther, K., **Fiesler, C.**, and Bruckman, A. Redistributing Leadership in Online Creative Collaboration. In the Proceedings of the 2013 ACM Conference on Computer Supported Cooperative Work and Social Computing (CSCW). San Antonio, TX, 2013. **[Best Paper Award, top 1% of submissions]**

Dimond, J., **Fiesler, C.**, DiSalvo, B., Pelc, J., and Bruckman, A. Qualitative Data Collection Technologies: A Comparison of Instant Messaging, Email, and Phone. In GROUP '12: Proceedings of the 17th ACM International Conference on Supporting Group Work (GROUP). Sanibel Island, FL., 2012.

Magerko, B., **Fiesler, C.**, and Baumer, A. Fuzzy Micro-Agents for Interactive Narrative. In the Proceedings of the Sixth Annual AI and Interactive Digital Entertainment Conference, Palo Alto, CA, 2010. **(26% acceptance rate)**

Fiesler, C., McLaughlin, A. C., Fisk, A. D., & Rogers, W. A. Conceptual versus procedural feedback in the training of a home medical device. In Proceedings of the Human Factors and Ergonomics Society 48th Annual Meeting. Denver, CO, 2003.

Journal & Law Review Articles

Fiesler, C. Pretending Without a License: Intellectual Property and Gender Implications in Online Games. *Buffalo Intellectual Property Law Journal*, 9, 1-34, 2013.

Dimond, J., **Fiesler, C.**, and Bruckman, A. Domestic Violence and Information Communication Technologies. *Interacting with Computers* 23(5), pp. 413-421, 2011.

Fiesler, C. Everything I Need to Know I Learned From Fandom: How Existing Social Norms Can Help Shape the Next Generation of User-Generated Content. *The Vanderbilt Journal of Entertainment and Technology Law* 10(3), pp. 729-756, 2008. **[Winner of the Burton Award for Legal Writing]**

Posters, Presentations, and Workshop Papers (lightly peer reviewed)

Samson, C., **Fiesler, C.**, and Kane, S. "Holy Starches Batman!! We are getting walloped!": Crowdsourcing Comic Book Transcriptions. ACM SIGACCESS Conference on Computers and Accessibility. Reno, NV. **[Poster]**

Fiesler, C. and Brubaker, J.R. Understanding Human-Data Relationships: Data as Property. Workshop on Human-Centered Data Science at the 2016 Conference on Computer Supported Cooperative Work and Social Computing. San Francisco, CA, 2016. **[Workshop Paper]**

Brubaker, J.R. and **Fiesler, C.** Understanding Human-Data Relationships: Data as Personhood. Workshop on Human-Centered Data Science at the 2016 Conference on Computer Supported Cooperative Work and Social Computing. San Francisco, CA, 2016. **[Workshop Paper]**

Fiesler, C. DMCA Rulemaking: Public Impact and Understanding. Chicago-Kent College of Law Conference on Empirical Issues in Intellectual Property. Chicago, IL, 2015. [Presentation]

Fiesler, C. Imagined Policies: Intellectual Property and Social Norms in Fan Communities. AOIR 2015: Association of Internet Researchers Conference. Phoenix, AZ, 2015. [Presentation]

Fiesler, C., Feuston, J., and Bruckman, A. "I am Not a Lawyer": Copyright Q&A in Online Creative Communities. Proceedings of the ACM International Conference on Supporting Group Work (GROUP). Sanibel Island, FL, 2014. [Poster]

Fiesler, C. and Bruckman, A. Copyright Terms in Online Creative Communities. CHI 2014. Toronto, Canada, 2014. [Work-in-Progress]

Fiesler, C. Copyright and Social Norms in Communities of Content Creation. CSCW 2014. Baltimore, MD, 2014. [Doctoral Colloquium]

Fiesler, C. and Bruckman, A. "Is This Okay?": Copyright Engagement Among Online Content Creators. Workshop on Social Media Question Answering at the 2013 Conference on Computer Supported Cooperative Work and Social Computing. San Antonio, TX, 2013. [Workshop Paper]

Magerko, B., **Fiesler, C.,** Baumer, A., and Fuller, D. Bottoms Up: Improvisational Micro-Agents. In the Proceedings of the 3rd Workshop on Intelligent Narrative Technologies at the Foundations of Digital Games Conference. Monterey, CA, 2010. [Workshop Paper]

Fiesler, C. Imagined Identities: *Harry Potter*, Roleplaying, and Blogs. In Proceedings of The Witching Hour: A Harry Potter Education Fanon Symposium. Salem, MA, 2007. pp. 146-151. [Presentation]

Magazine Articles

Fiesler, C. The Chilling Tale of Copyright in Online Creative Communities, in *XRDS: The ACM Student Magazine* 19 (4), pp. 16-29, 2013.

Bruckman, A. and **Fiesler, C.** Legislating Copyright in the Internet Age: Balance is Crucial. In *The Georgia Tech Alumni Magazine* 88(2), pp. 44-45, 2012.

Book Chapter

Bruckman, A. Luther, K., and **Fiesler, C.** When Should We Use Real Names in Published Accounts of Internet Research? In *Digital Research Confidential* (E. Hargittai and C. Sandvig, editors). Cambridge: MIT Press, 2015.

Workshops Organized

Fiesler, C., Wisniewski, P., Pater, J., and Andalibi, N. Ethics and Obligations for Studying Digital Communities. In the ACM Conference for Supporting Group Work. Sanibel Island, FL, 2016.

Fiesler, C., Chancellor, S., Hoffmann, A.L., Pater, J., and Proferes, N. Challenges and Futures for Ethical Social Media Research. In the AAAI Conference on Web and Social Media (ICWSM). Cologne, Germany, 2016.

Fiesler, C., Young, A., Peyton, T., Bruckman, A., Gray, M., Hancock, J. and Lutters, W. Ethics for Studying Online Sociotechnical Systems in a Big Data World. In the Proceedings of the 2015 ACM Conference on Computer Supported Cooperative Work and Social Computing. Vancouver, BC, Canada, 2015.

Invited Talks and Participation

Talks

Who Controls Your Content? Ignite CMCI. Boulder, CO. October 15, 2016.

The Power of Open: How Copyright Can Inspire Creativity. Open Access Week at the University of Colorado Library. Boulder, CO. October 19, 2015.

Remix This Talk: The Role of Copyright in Creative Production. University of Colorado Computer Science Colloquium. Boulder, CO. February 22, 2015.

Fair Use Barbie: Chilling Tales of Computing, Remix, and Copyright. University of Georgia Computer Science Colloquium. Athens, GA. February 18, 2015.

Remix This Talk: The Role of Copyright in Creative Production. Indiana University School of Information and Library Science. Bloomington, IN. February 10, 2015.

Remix This Talk: The Role of Copyright in Creative Production. Indiana University-Purdue University School of Informatics. Indianapolis, IN. February 3, 2015.

Remix This Talk: Copyright and Community in the Age of New Media. Northwestern University School of Communication. Evanston, IL. January 22, 2015.

Panels

Art + Ownership. Impact Hub Boulder. Boulder, CO. September 16, 2016.

Innovation and Incentives in the Creative Arts. Silicon Flatirons Center for Law, Technology, and Entrepreneurship Content Conference. University of Colorado Law School. March 3, 2016.

Is IT Good? Ethics for an Information Age. Georgia Tech Sparks Forum on Ethics and Engineering. Atlanta, GA. September 18, 2012.

How Fandom Has Shaped Social Media Spaces. Ascendio. Orlando, FL: HPEF. July 16, 2012.

Paper Dolls: Role-Playing, Gender, and Pretending Without A License. American Law School IP/Gender Symposium. Program on Information Justice and Intellectual Property. Washington, DC. April 27, 2009.

Funded Participation

Consortium for the Science of Socio-Technical Systems, Stevenson, WA,
June 27-July 1, 2016. (Research Catalyst Team)

Consortium for the Science of Socio-Technical Systems, Columbia, MO,
July 7-11, 2014.

CSCW 2014 Doctoral Colloquium, Baltimore, MD, February 16, 2014

Editorial Positions

2009-pres. *Journal of World Intellectual Property*
Associate Editor

2013-2014 *XRDS: The ACM Student Magazine*
Marketing Editor

2008-2009 *Vanderbilt Journal of Entertainment and Technology Law*
Senior Articles Editor

Service

2017 **ACM Conference on Computer Supported Cooperative Work & Social Computing (CSCW 2017)**
Associate Chair (Program Committee)

2016-pres. **ACM SIGCHI Ethics Committee**
Committee Member

2016 **ACM Conference on Supporting Group Work (GROUP 2016)**
Publicity Chair

2015-pres. **National Center for Women in Technology (NCWIT)**
Aspirations Awards Colorado Affiliate Team Member

2009-pres. **Organization for Transformative Works**
Legal Committee Member

Reviewing

CHI 2012, 2014, 2015, 2016, 2017
CSCW 2015, 2016, 2017
HICSS 2016, 2017
iConference 2016, 2017
Creativity & Cognition 2015
Pervasive Health 2013
Journals: *Regulation & Governance*, *First Monday*, *Philosophical Transactions of the Royal Society*, *New Media & Society*

Student Mentoring

Aaron Jiang, PhD-Information Science, CU Boulder
Joshua McCann, BS-Computer Science, CU Boulder
Samantha Elkan, BS-Journalism, CU Boulder
Christine Samson, BS-Computer Science, CU Boulder
Gabriel Perez, MS-HCI, Georgia Tech
Jessica Feuston, MS-HCI, Georgia Tech
Shannon Morrison, BS-Sociology, College of Charleston
Bao Vu, BS-Computer Science, Georgia Tech

University Service Activities

2016-pres. Information Science Graduate Committee
2015-pres. Information Science Communications Chair
2015-2016 Information Science PhD Admissions Committee Chair
2015-2016 Information Science Faculty Search Committee
2015-2016 Information Science Undergraduate Curriculum Committee
2015-2016 Information Science PhD Curriculum Committee
2015-2016 CMCI Grievance Committee
2015-2016 CMCI Public Scholarship Committee

Selected Press

Smith, Carly. (December 12, 2014.) Copyright Isn't Just Confusing, It Can Result in Us Seeing Less Art. *The Escapist*. <http://www.escapistmagazine.com/news/view/139055-Georgia-Tech-Research-Finds-Chilling-Effect-in-Confusing-Copyrights>

After Backlash, Computer Engineer Barbie Gets New Set of Skills. (November 22, 2014.) *NPR: All Things Considered*. <http://www.npr.org/2014/11/22/365968465/after-backlash-computer-engineer-barbie-gets-new-set-of-skills>

Singer, Natasha. (April 28, 2014.) Didn't Read Those Terms of Service? Here's What You Agreed to Give Up. *New York Times*. <http://bits.blogs.nytimes.com/2014/04/28/didnt-read-those-terms-of-service-heres-what-you-agreed-to-give-up/>

Popular Press Writings

Fiesler, C. Game Developer Barbie Can Actually Code!, in *Slate*, Jun 15, 2016. Available at http://www.slate.com/articles/technology/future_tense/2016/06/mattel_s_game_developer_barbie_is_fantastic.html

Fiesler, C. How Missouri Could Demonstrate What's Wonderful About Yik Yak, in *Slate*, November 12, 2015. Available at http://www.slate.com/articles/technology/future_tense/2015/11/the_university_of_missouri_protests_and_yik_yak.html

Fiesler, C. Barbie Really is a Computer Engineer, in *Slate*, November 21, 2014. Available at http://www.slate.com/articles/technology/future_tense/2014/11/barbie_is_a_computer_engineer_the_terrible_book_gets_remixed.html